

Building Confidence

Testing your Apps

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@casademora





liulishuo.com/joinus



Testing Sucks

Testing Sucks

单元测试弱爆了！

Big Time

真的弱爆了！

Slow

拖累开发进度!

Tedious

烦琐！

Boring

无聊!

QA

Indies





People's Daily,China @PDChina
The largest newspaper group in China;
Timely updates
youtube.com/c/peoplesdaily
fb.me/PeoplesDaily
Beijing, China
en.people.cn
Joined May 2011

People's Daily,China @PDChina Follow

Yuntaishan over-cliff glass bridge cracked in C China Oct. 5, causing panic among visitors
en.people.cn/n/2015/1006/c9...



RETWEETS 103 LIKES 42

8:26 AM - 6 Oct 2015

Reply 15 Retweet 103 Like 42

Toby J @tobyj_official · 6 Oct 2015



 **People's Daily,China** 
@PDChina

 Follow

Yuntaishan over-cliff glass bridge cracked in C
China Oct. 5, causing panic among visitors
en.people.cn/n/2015/1006/c9...



People's Daily,China 

@PDChina

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Yuntaishan over-cliff glass bridge cracked in C
China Oct. 5, causing panic among visitors
en.people.cn/n/2015/1006/c9...

Timely updates
youtube.com/c/peoplesdaily
fb.me/PeoplesDaily

Beijing, China

en.people.cn

Joined May 2011



RETWEETS 103 LIKES 42



8:26 AM - 6 Oct 2015

 15  103  42 

 **Toby J** @tobyj_official · 6 Oct 2015



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good design will save the world!
everywhere
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Joined March 2008



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Oh hell no. Crazy glass bridge 3,543 feet above ground cracks in #China. With people on it. bit.ly/1PieNQX



RETWEETS 12 LIKES 7



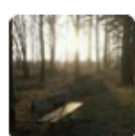
6:13 AM - 7 Oct 2015

Reply 3 Retweet 12 Like 7



cyn @Wary12 · 7 Oct 2015
Replying to @inhabitat
@inhabitat Duh! that was waiting to happen!

Reply 1 Like 1



Akaa @Grabben__ · 7 Oct 2015
Replying to @inhabitat
@inhabitat lol, made in china!

Reply 2



The Fabric House @FabricHouseCT · 7 Oct 2015
Replying to @inhabitat
@inhabitat 😬

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Oh hell no. Crazy glass bridge 3,543 feet above ground cracks in **#China**. With people on it. bit.ly/1PieNQX



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 1 retweet 1 like
- Akaa @Grabben__ · 7 Oct 2015
 Replying to @inhabitat
 @inhabitat lol, made in china!
 2 likes
- The Fabric House @FabricHouseCT · 7 Oct 2015
 Replying to @inhabitat
 @inhabitat 😬







If tests are so important...

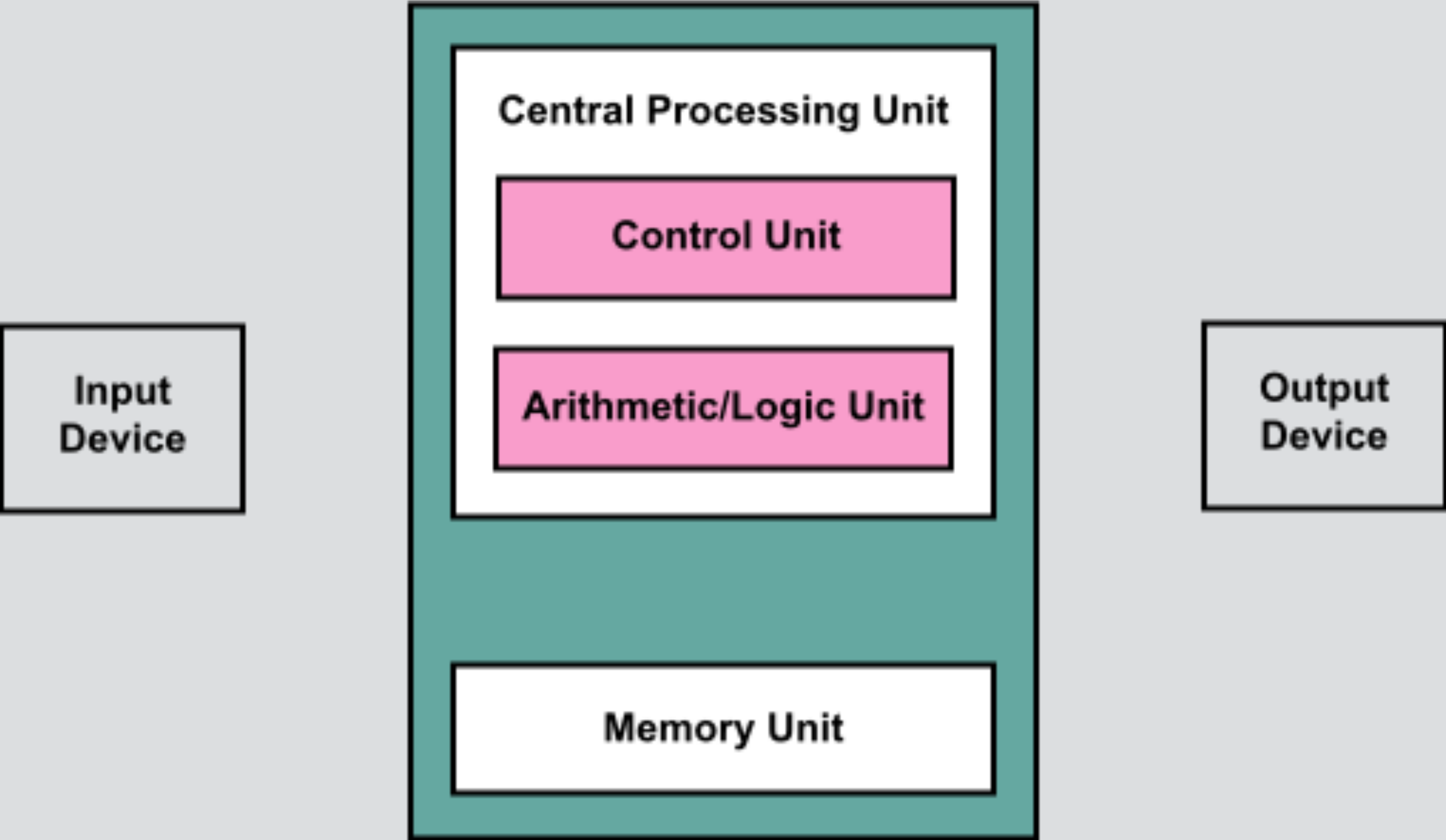
Why does testing suck?

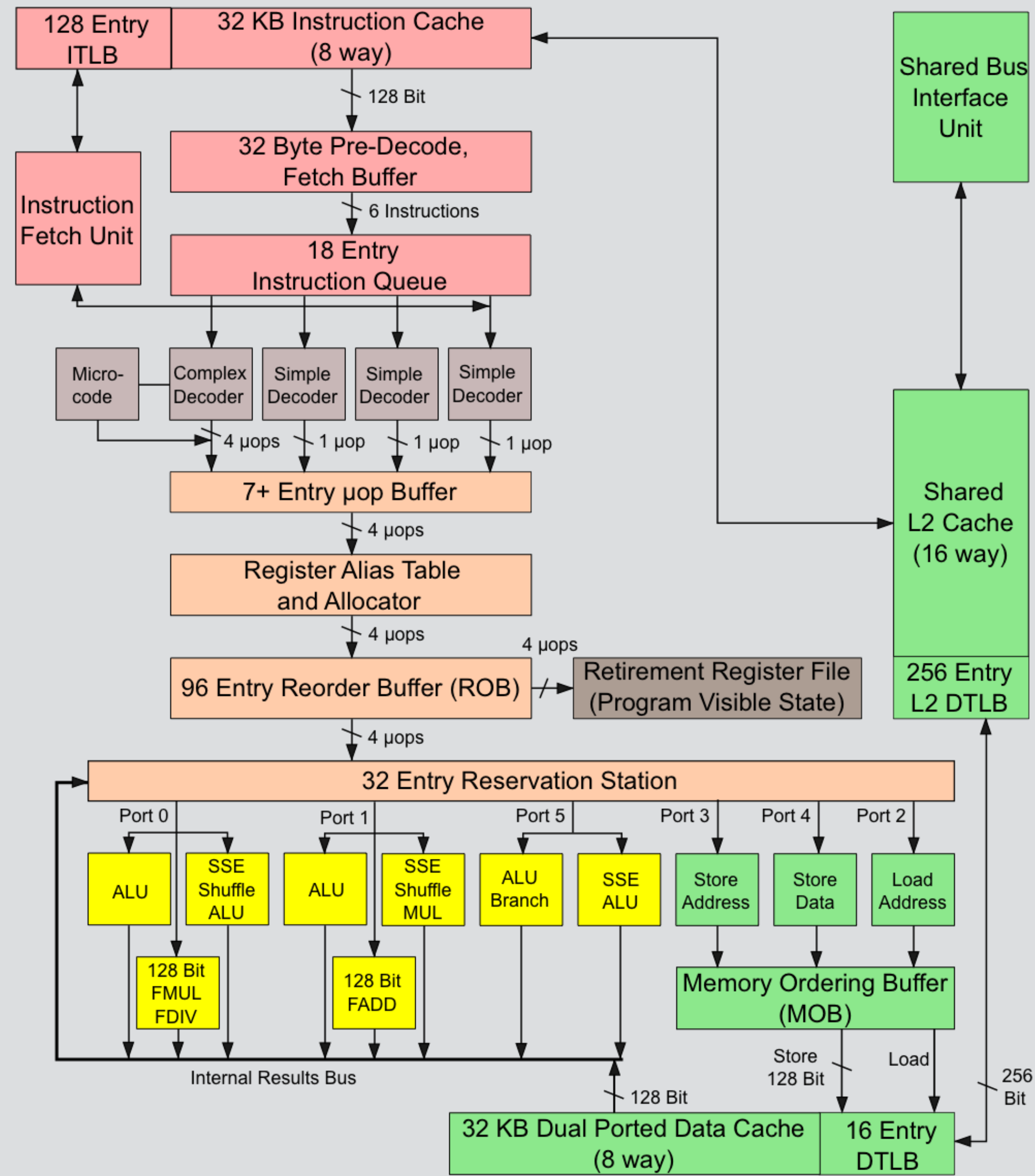
Writing tests is hard



Think Different

About Testing

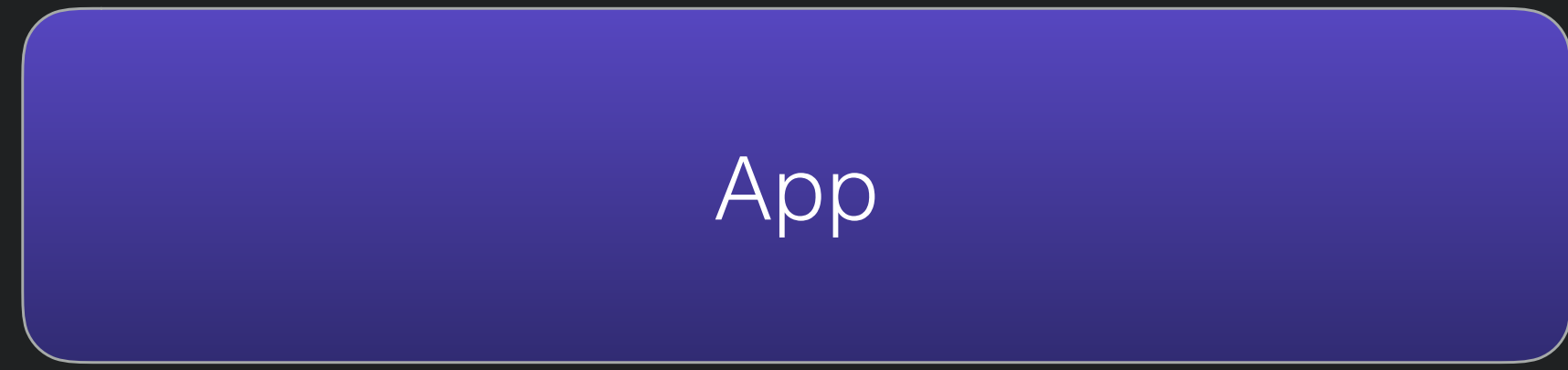
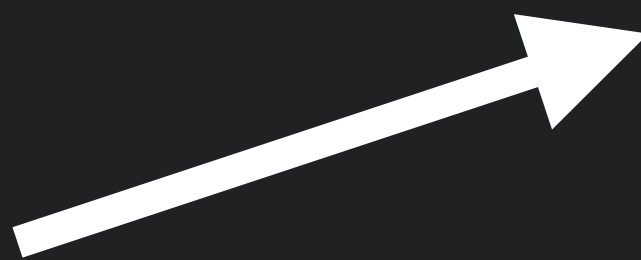




Intel Core 2 Architecture

Inputs

Outputs



Taps, Notifications, Data

Animations, Sound, Data

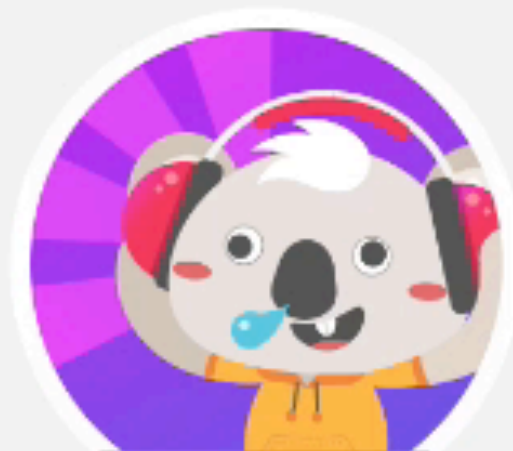
App

**A single function
is easy to test!**

- Me just now

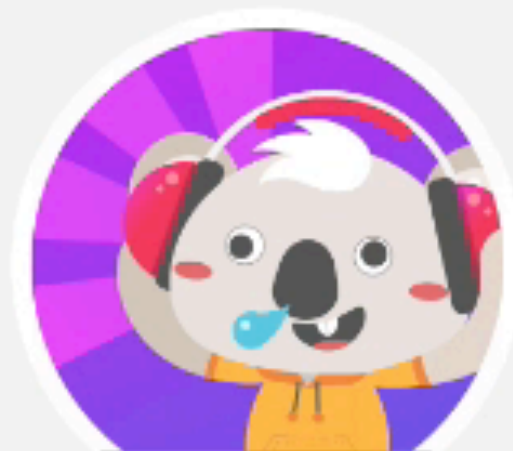
- 我刚说了

Practice



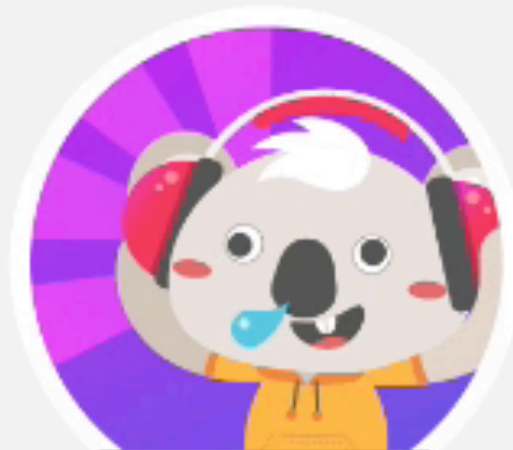
4 / 10

听小对话回答问题



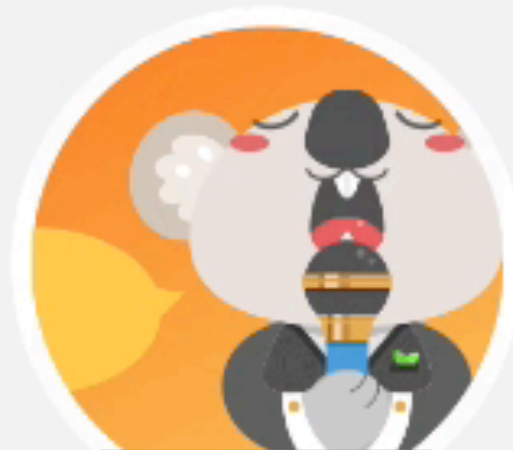
Not Started

听较长对话回答问题



Not Started

听短文回答问题

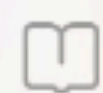


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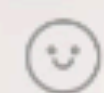
朗读短文



Practice




Homework



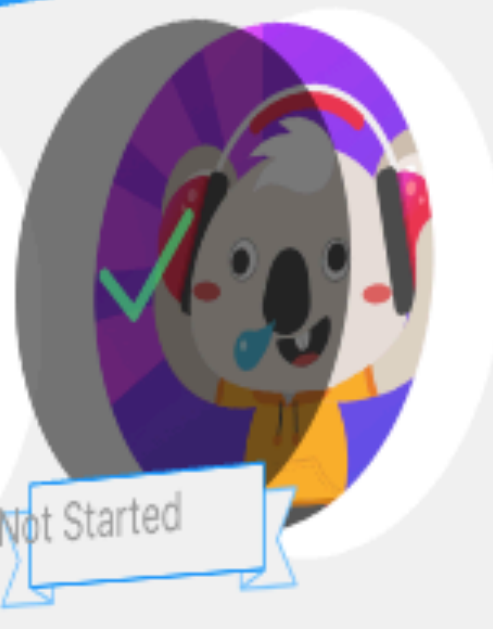
Me 😊

Practice

4 / 10



Not Started



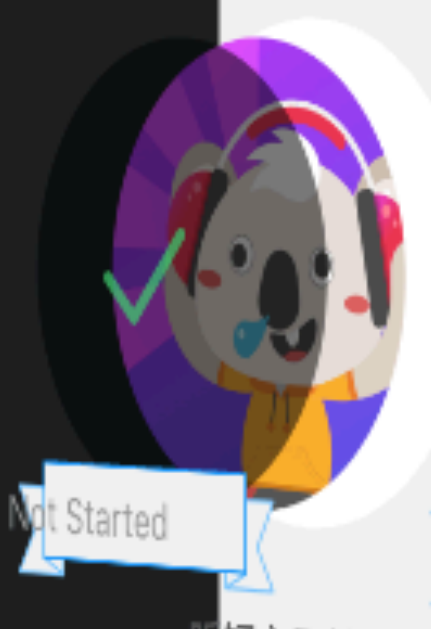
听小对话回答问题

★☆☆☆☆

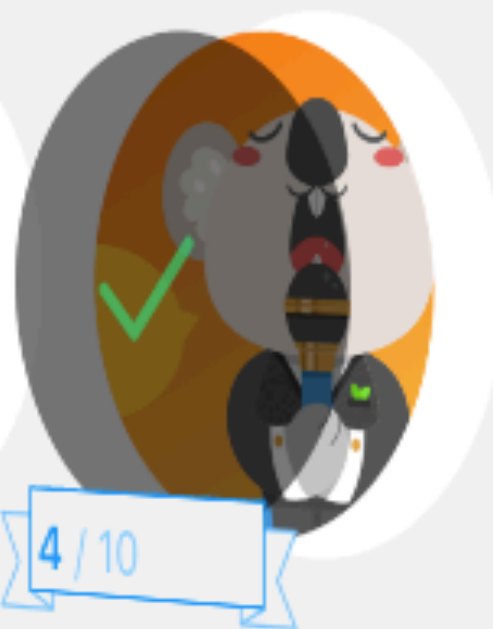
听较长对话回答问题

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Not Started



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朗读短文

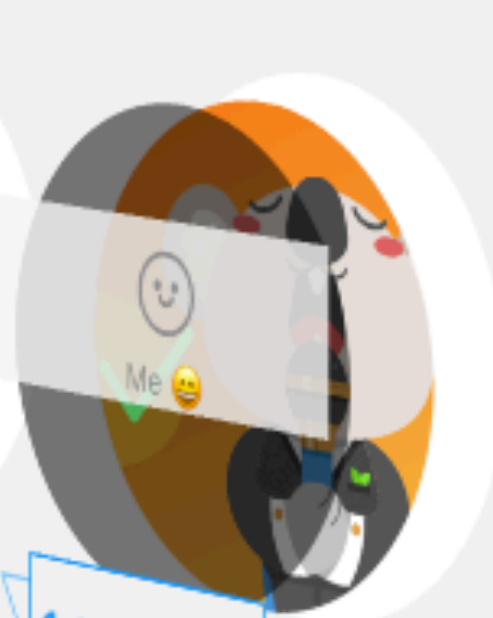
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Practice



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Homework



Me 😊

Practice

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听小对话回答问题



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情景问答

1 / 10

情景问答



Practice



Homework

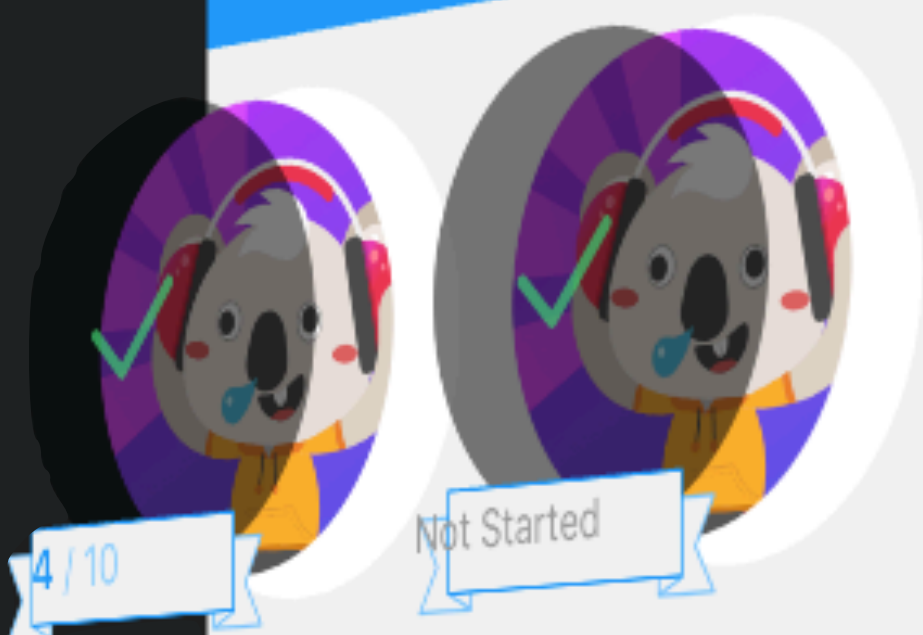


Me

Carrier

6:24 PM

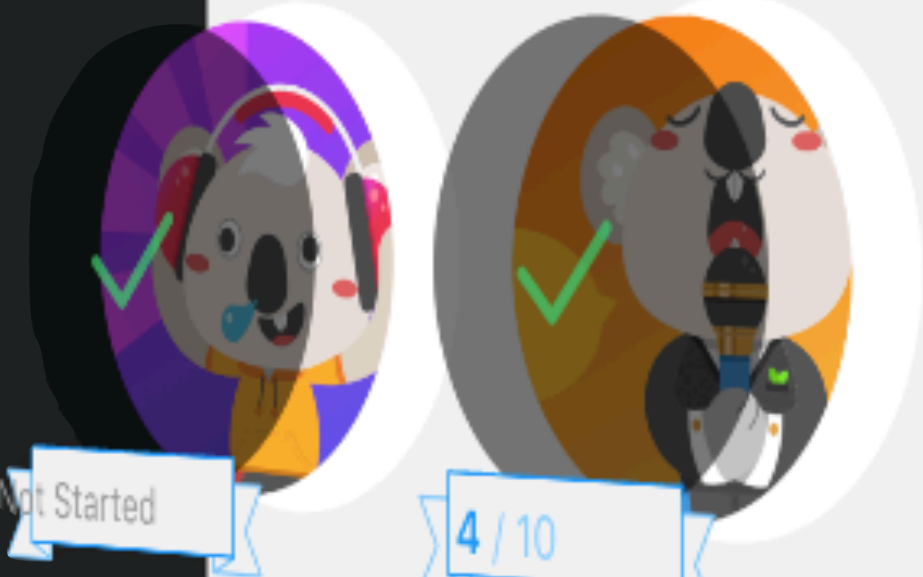
Practice



听小对话回答问题



听较长对话回答问题



听短文回答问题



朗读短文



UIView

UIViewController

UICollectionViewCell

UICollectionViewDataSource

Disk Cache

Network

Carrier

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Practice

4 / 10

Not Started

听小对话回答问题

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听短文回答问题

朗读短文

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Practice

Homework

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1 / 10

UIView

UIViewController

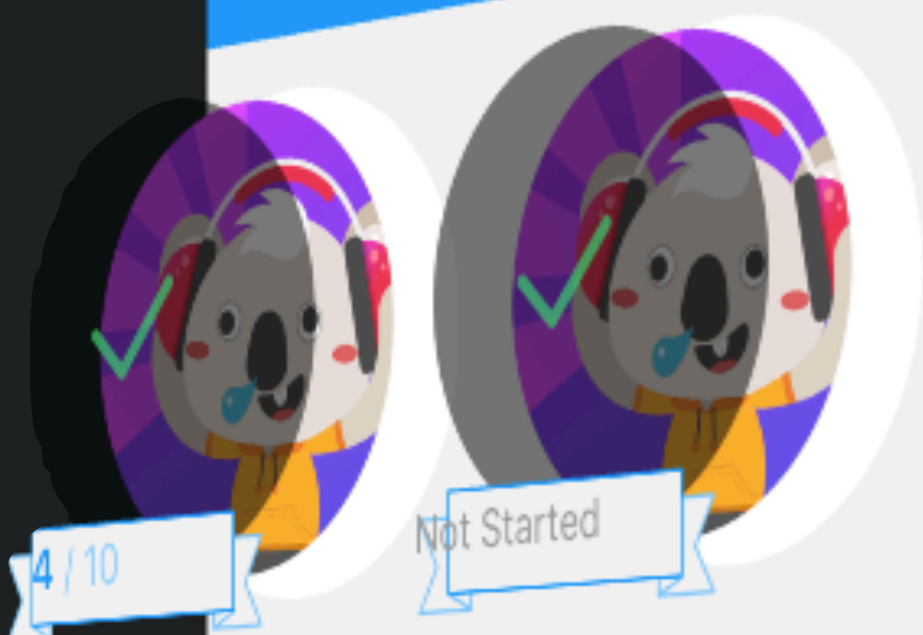
UICollectionViewCell

UICollectionViewDataSource

Disk Cache

Network

Practice



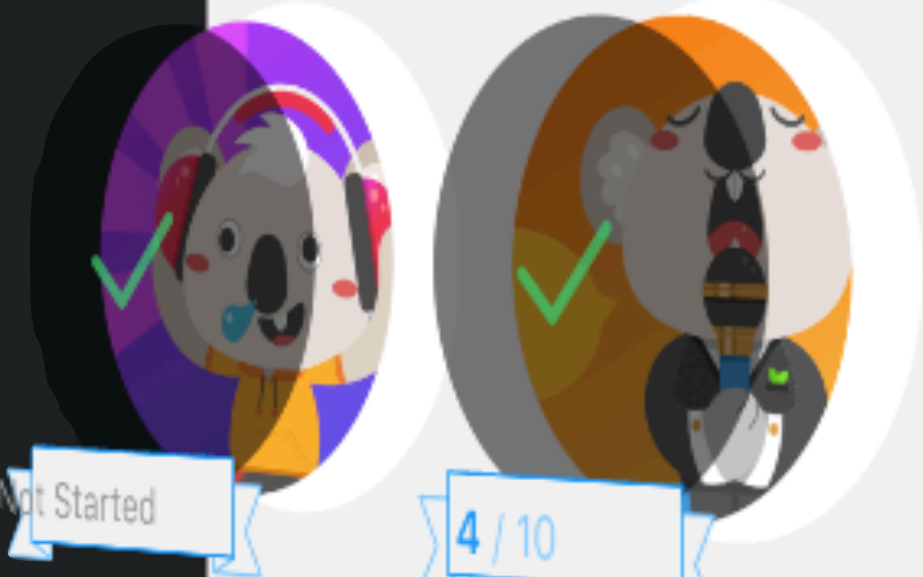
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Practice



Homework



Me

Network

Carrier

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Practice

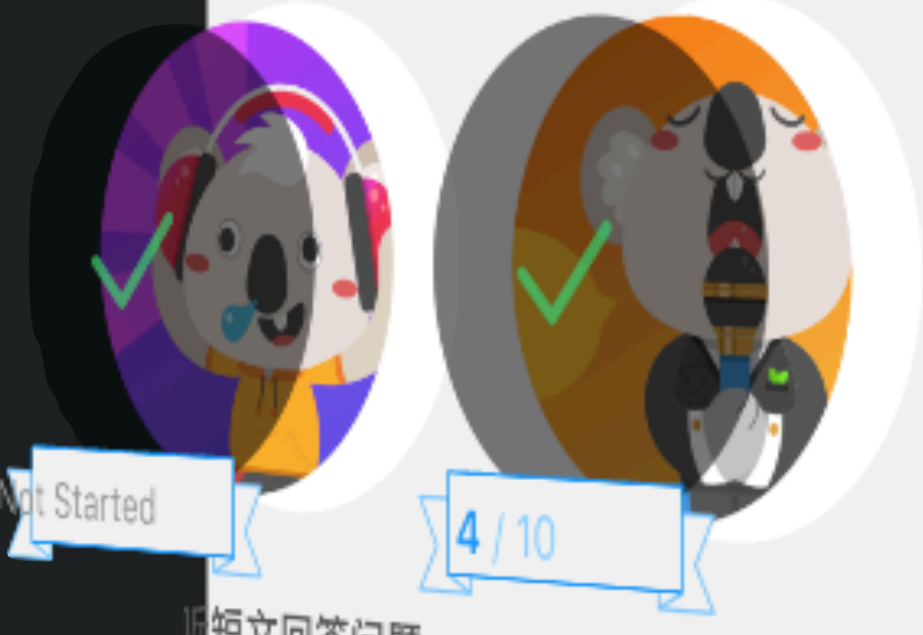


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Practice

Homework

Me

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1 / 10

Network

HTTP

NSURLSession

JSON Parsing

Reachability

Carrier

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Practice

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Homework

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Me 😊

Network

HTTP

_Session

JSON Parsing

Reachability

JSON Parsing

Data

JSON Parsing

JSON Parsing

```
func parse<T>(data: Data) -> T where T: JSONDecodable
```



```
{  
  "name": "Saul Mora",  
  "home_town": "Tucson, Arizona",  
  "home_country": "United States of America",  
  "current_town": "Shanghai",  
  "current_country": "China"  
}
```

```
{  
  "name": "毛尚立",  
  "home_town": "亚利桑那州图森",  
  "home_country": "美国",  
  "current_town": "上海",  
  "current_country": "中国"  
}
```



file.json

Quick and Nimble

```
import Quick
import Nimble
@testable import TestingExample

class PersonJSONParsingSpec: QuickSpec {
    override func spec() {
        //test code here
    }
}
```

```
describe("Decoding")
```



```
describe("Decoding")
{
  context("valid person data")
  {
```

```
describe("Decoding")
{
  context("valid person data")
  {
    var testPerson: Person!
```

```
context("valid person data")
{
    var testPerson: Person!

    beforeSuite
    {
        do {
            testPerson = try parse(data:
                personData()) as Person
        }
        catch { print("Failed: \(error)") }
    }
}
```



```
it("results in a non-nil Person data object")  
{  
  expect(testPerson).toNot(beNil())  
}
```

```
it("results in a non-nil Person data object")
{
  expect(testPerson).toNot(beNil())
}

it("has a non-empty name")
{
  expect(testPerson?.name).toNot(beEmpty())
}
```

```
    expect(testPerson).toNot(toBeNil())
  }

  it("has a non-empty name")
  {
    expect(testPerson?.name).toNot(toBeEmpty())
  }

  it("has a non-empty hometown")
  {
    expect(testPerson?.homeTown).toNot(toBeEmpty())
  }
}
```


Expected Data Values

```
it("should be me")  
{  
  expect(testPerson?.name) == "Saul Mora"  
}
```

```
it("should be me")
{
  expect(testPerson?.name) == "Saul Mora"
}
it("should have my homeTown")
{
  expect(testPerson?.homeTown) ==
    "Tucson, Arizona"
}
```

```
sharedExamples("valid non-nil person")  
{ (context: @escaping SharedExampleContext) in
```



```
sharedExamples("valid non-nil person")
{ (context: @escaping SharedExampleContext) in
  var testPerson: Person?

  beforeEach
  {
    testPerson = context()["person"] as? Person
  }
}
```










```
itBehavesLike("valid non-nil person")  
{ ["person": testPerson] }
```


Unit Tests > Test Unit Tests : 11:26:32 AM

Tests Coverage Logs

All Passed Failed | All Performance

Tests	Status
▼ PersonJSONParsingSpec > Unit Tests	
▶ <code>Decoding__valid_person_data__should_be_me()</code>	✓
▶ <code>Decoding__valid_person_data__should_have_my_homeTown()</code>	✗
▶ <code>Decoding__valid_person_data__should_have_my_country_of_origin()</code>	✗
▶ <code>Decoding__valid_person_data__should_have_my_current_city()</code>	✗
▶ <code>Decoding__valid_person_data__should_have_my_current_country()</code>	✗
<code>Decoding__valid_person_data__valid_non_nil_person_results_in_a_non_nil_Person_data_object()</code>	✓
<code>Decoding__valid_person_data__valid_non_nil_person_has_a_non_empty_name()</code>	✓
<code>Decoding__valid_person_data__valid_non_nil_person_has_a_non_empty_hometown()</code>	✓
<code>Decoding__valid_person_data__valid_non_nil_person_has_a_non_empty_homeCountry()</code>	✓

- Decoding__valid_person_data__should_be_me() 
- Decoding__valid_person_data__should_have_my_homeTown() 
- Decoding__valid_person_data__should_have_my_country_of_origin() 
- Decoding__valid_person_data__should_have_my_current_city() 
- Decoding__valid_person_data__should_have_my_current_country() 
- Decoding__valid_person_data__valid_non_nil_person__results_in_a_non_nil_Person_data_object() 
- Decoding__valid_person_data__valid_non_nil_person__has_a_non_empty_name() 
- Decoding__valid_person_data__valid_non_nil_person__has_a_non_empty_hometown() 
- Decoding__valid_person_data__valid_non_nil_person__has_a_non_empty_homeCountry() 

Decoding__valid_person_data__valid_non_nil_person__has_a_non_empty_homeCountry() 

Aspects

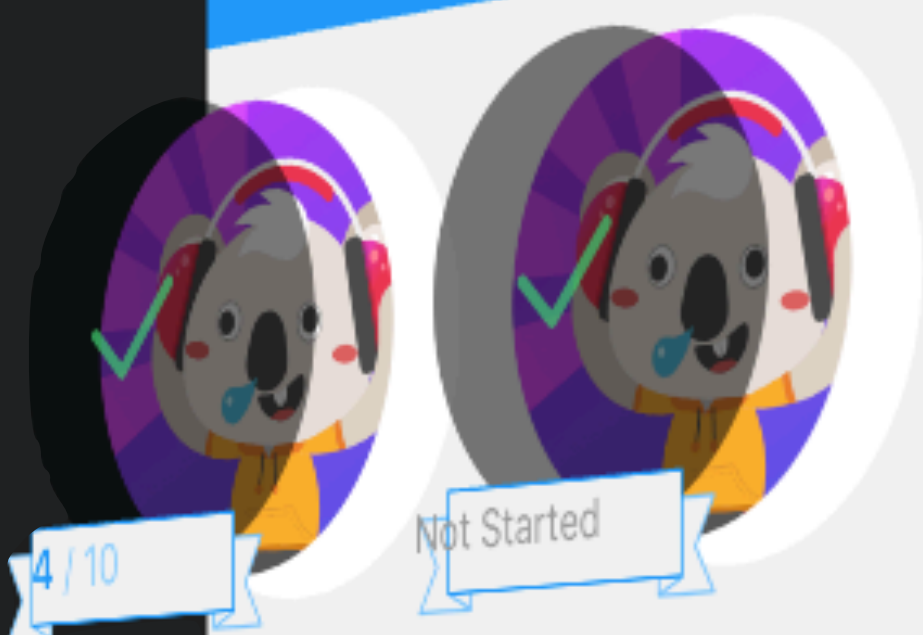
方面



Carrier

6:24 PM

Practice

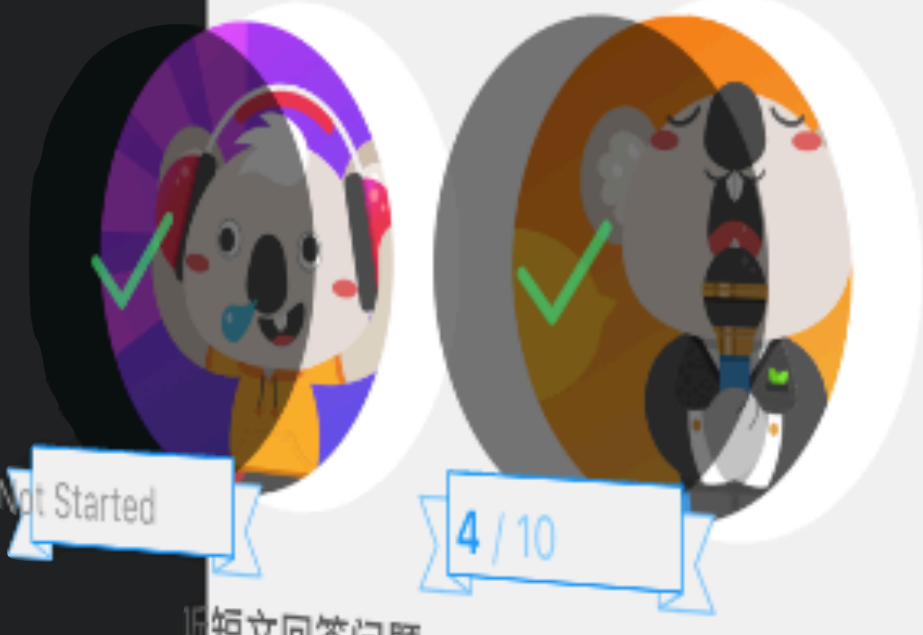


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Not Started

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听较长对话回答问题
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Not Started

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听短文回答问题
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朗读短文
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Homework

Me

1 / 10

Network

HTTP

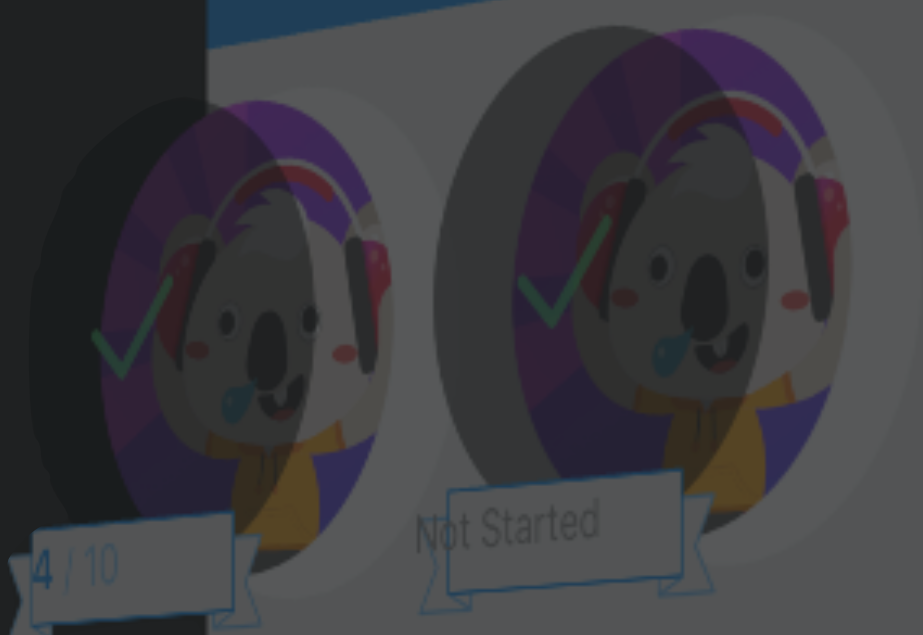
NSURLSession

JSON Parsing

Reachability

Practice

4 / 10 Not Started



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Practice Homework Me

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Network

HTTP

NSURLSession

Parsing

Reachability

Carrier

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Practice

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Network

HTTP

NSURLSession

Parsing

Reachability



HTTP

URLSession



HTTP

URLSession

Functional Tests

Embassy

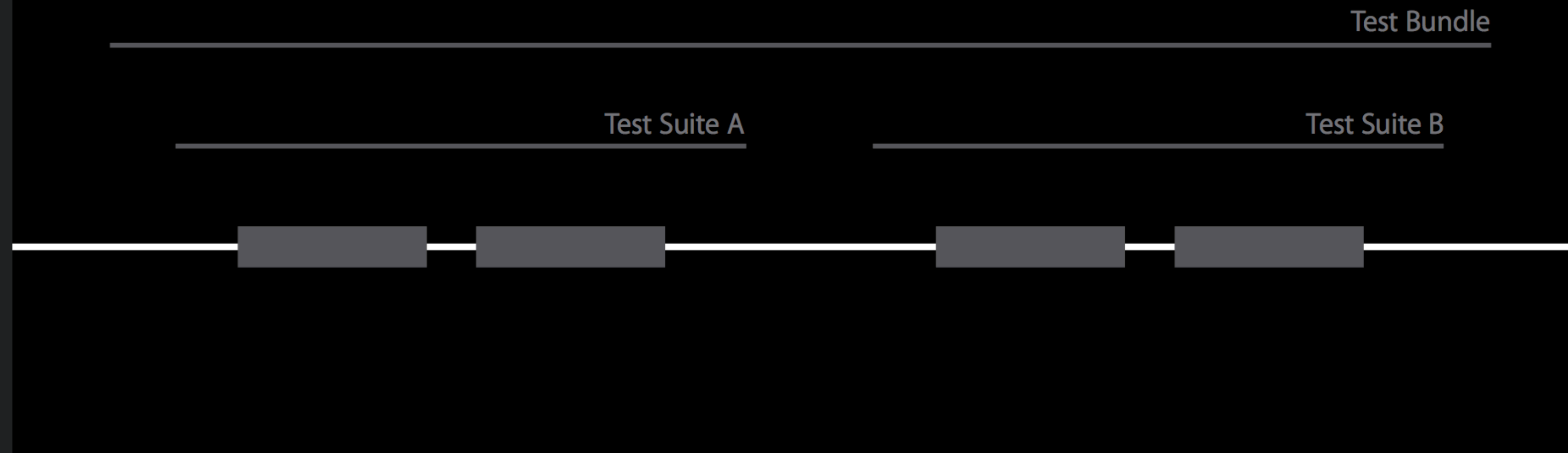
Embassy + XCUnit

Test Observation

Test case structure

Setup or tear down work

Custom logging



<https://developer.apple.com/videos/play/wwdc2016/409/>

```
private(set) var testHTTPHost: TestHTTPHost = TestHTTPHost()

class TestSuiteObserver: NSObject, XCTestObservation
{
    override init() {
        super.init()
        XCTestObservationCenter.shared().addTestObserver(self)
    }

    func testBundleWillStart(_ testBundle: Bundle) {
        Nimble.AsyncDefaults.Timeout = 5
        testHTTPHost.start()
    }

    func testCaseDidFinish(_ testCase: XCTestCase) {
        testHTTPHost.httpHandler = defaultHandler
    }
}
```



```
describe("Person data service")  
{  
  context("returning valid data")  
  {
```

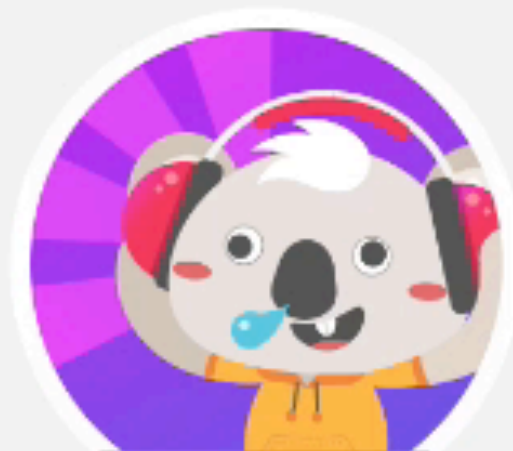
```
describe("Person data service")
{
  context("returning valid data")
  {
    beforeSuite
    {
      testHTTPHost.httpHandler =
        servePersonData(env:response:body:)
    }
  }
}
```

```
var testPerson: Person!  
let semaphore = DispatchSemaphore(value: 0)  
  
beforeSuite  
{  
    request(apiHost: .localhost) { person in  
        testPerson = person  
        semaphore.signal()  
    }  
    _ = semaphore.wait(timeout: .now() + 10)  
}
```

```
itBehavesLike("valid non-nil person")  
  { ["person": testPerson] }
```

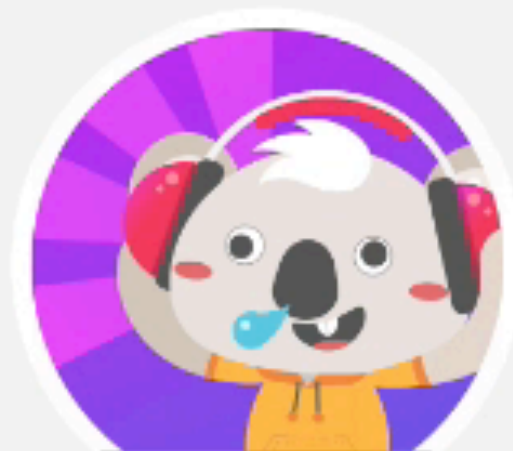

UI Testing

Practice



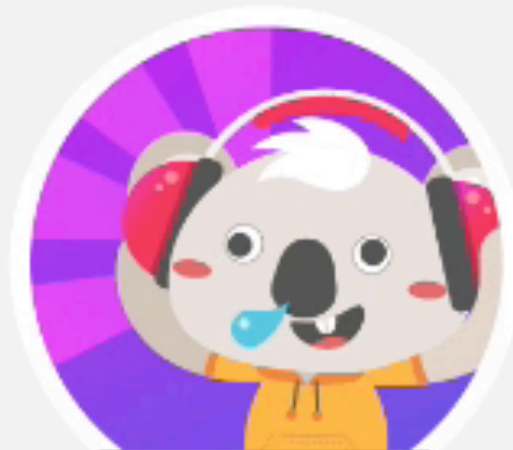
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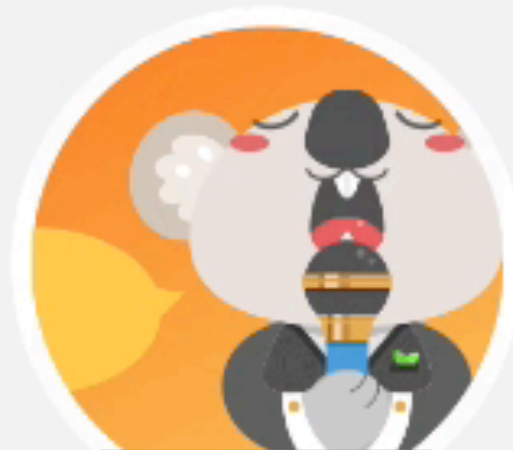
Not Started

听较长对话回答问题



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听短文回答问题



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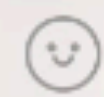
朗读短文



Practice

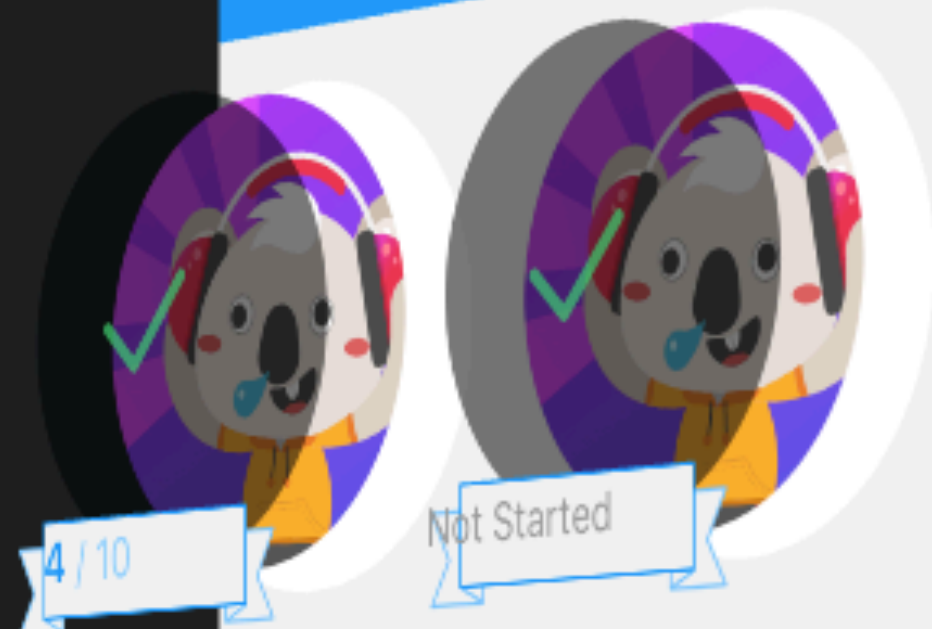


Homework



Me 😊

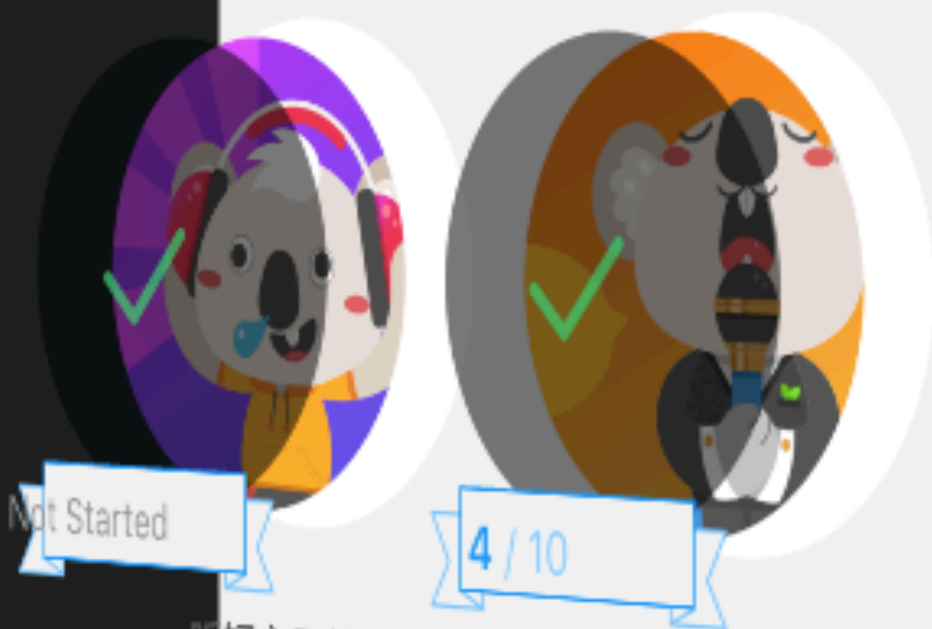
Practice



听小对话回答问题



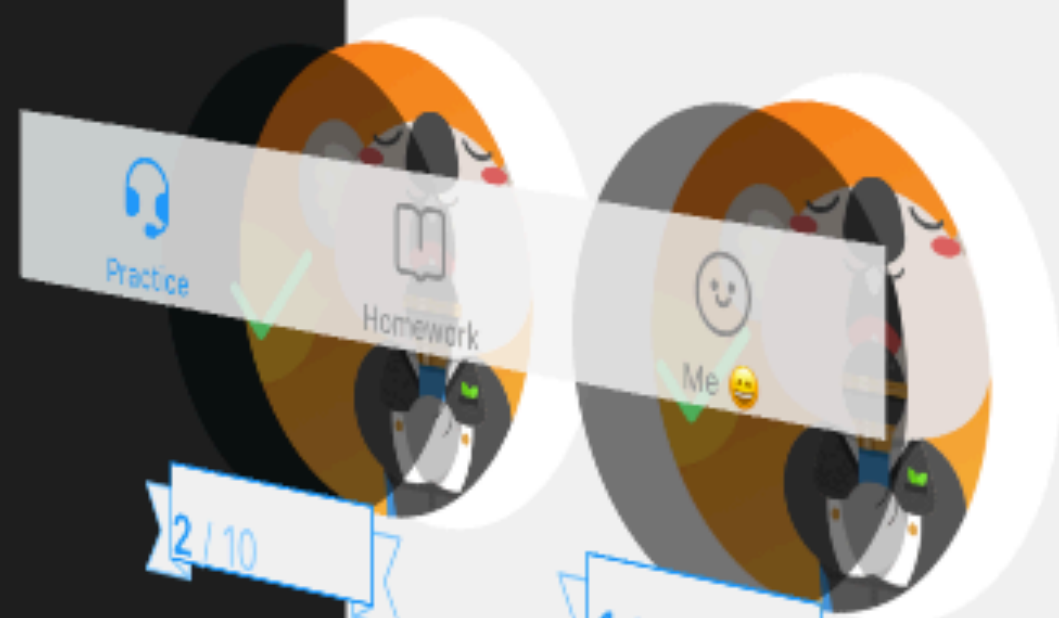
听较长对话回答问题



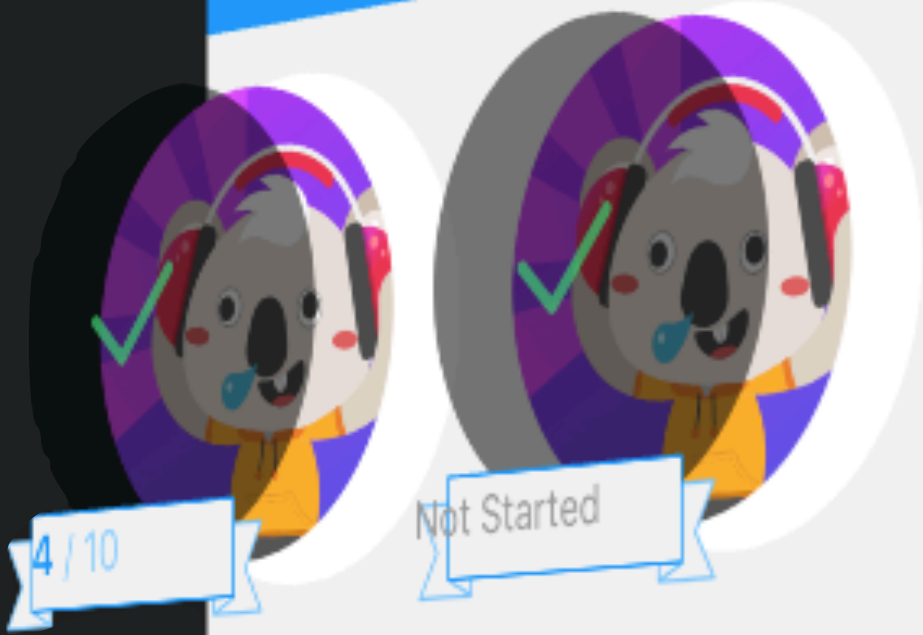
听短文回答问题



朗读短文



Practice



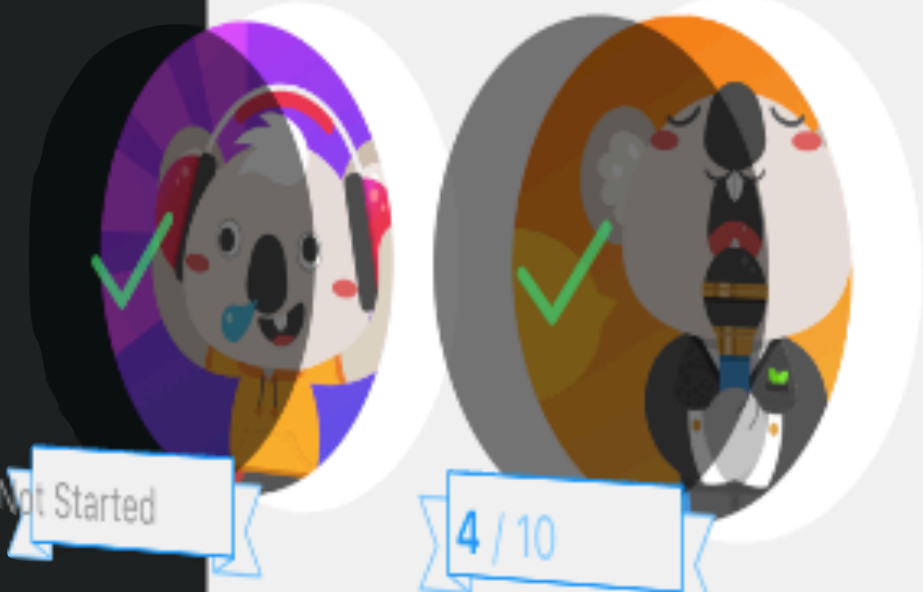
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听短文回答问题



朗读短文




Practice

Homework

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情景问答

情景问答

Carrier

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Practice

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Practice Homework Me

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UIView

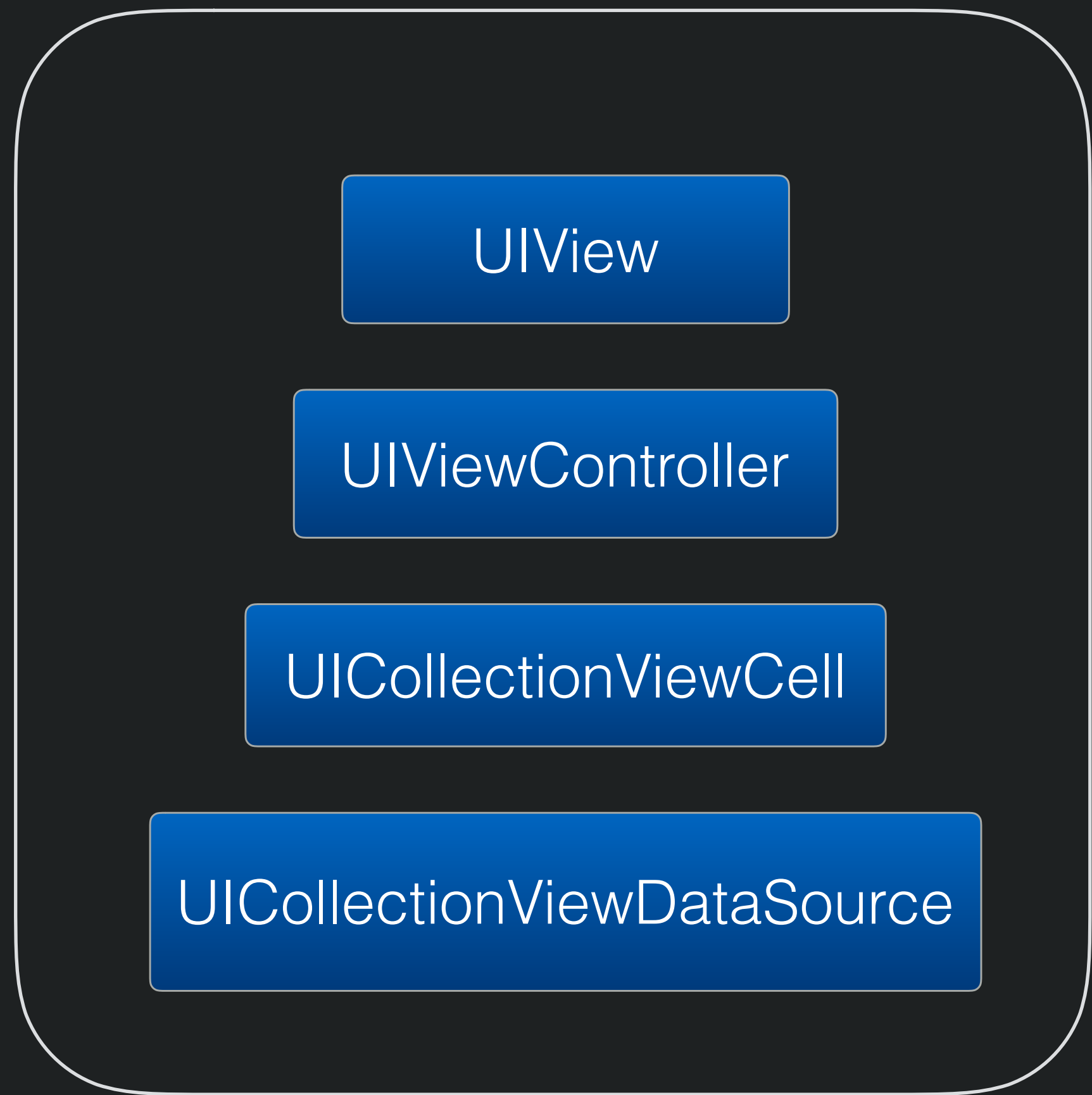
UIViewController

UICollectionViewCell

UICollectionViewDataSource

Disk Cache

Network



Disk Cache

Network

Carrier

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Practice

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听小对话回答问题 听较长对话回答问题

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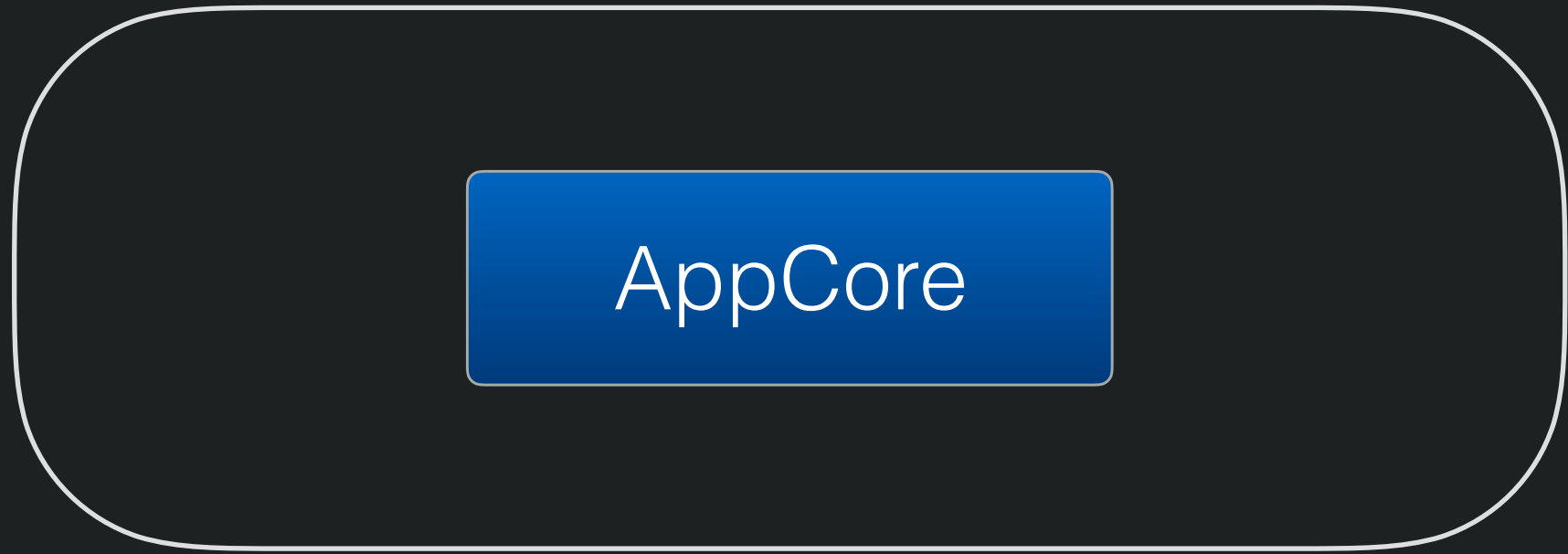
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听短文回答问题 朗读短文

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听短文回答问题



Architecture



OCSlim + Fitnessse

What about...

Singletons

“I can’t test that shared instance in Swift code!”


```
class SlowAndHeavyHardwareInterface
{
    static let shared: SlowAndHeavyHardwareInterface
        = SlowAndHeavyHardwareInterface()

    private init() {
        ///slow initialization code
    }
}
```

```
class CoreApplicationLogic
{
    let hardwareAPI: SlowAndHeavyHardwareInterface
    init(hardwareAPI: SlowAndHeavyHardwareInterface)
    {
        self.hardwareAPI = hardwareAPI
    }
}
```

```
class CoreApplicationLogic
{
    let hardwareAPI: SlowAndHeavyHardwareInterface
    init(hardwareAPI: SlowAndHeavyHardwareInterface = .shared)
    {
        self.hardwareAPI = hardwareAPI
    }
}
```

Subclass?

真的吗？


```
protocol HardwareInterface
{
    func hardwareFunction()
}
```

```
extension SlowAndHeavyHardwareInterface: HardwareInterface
{
    func hardwareFunction()
    {
        self.slowHardwareFunction()
    }
}
```

```
class CoreApplicationLogic
{
    let hardwareAPI: SlowAndHeavyHardwareInterface
    init(hardwareAPI: SlowAndHeavyHardwareInterface = .shared)
    {
        self.hardwareAPI = hardwareAPI
    }
}
```

```
class CoreApplicationLogic
{
    let hardwareAPI: HardwareInterface
    init(hardwareAPI: HardwareInterface =
        SlowAndHeavyHardwareInterface.shared)
    {
        self.hardwareAPI = hardwareAPI
    }

    func useHardware()
    {
        hardwareAPI.hardwareFunction()
    }
}
```

...so testing sounds good...

这测试看上去挺好的

**but it can't really work
for me...**

但是对于我来说没啥用



Short

Short

短了

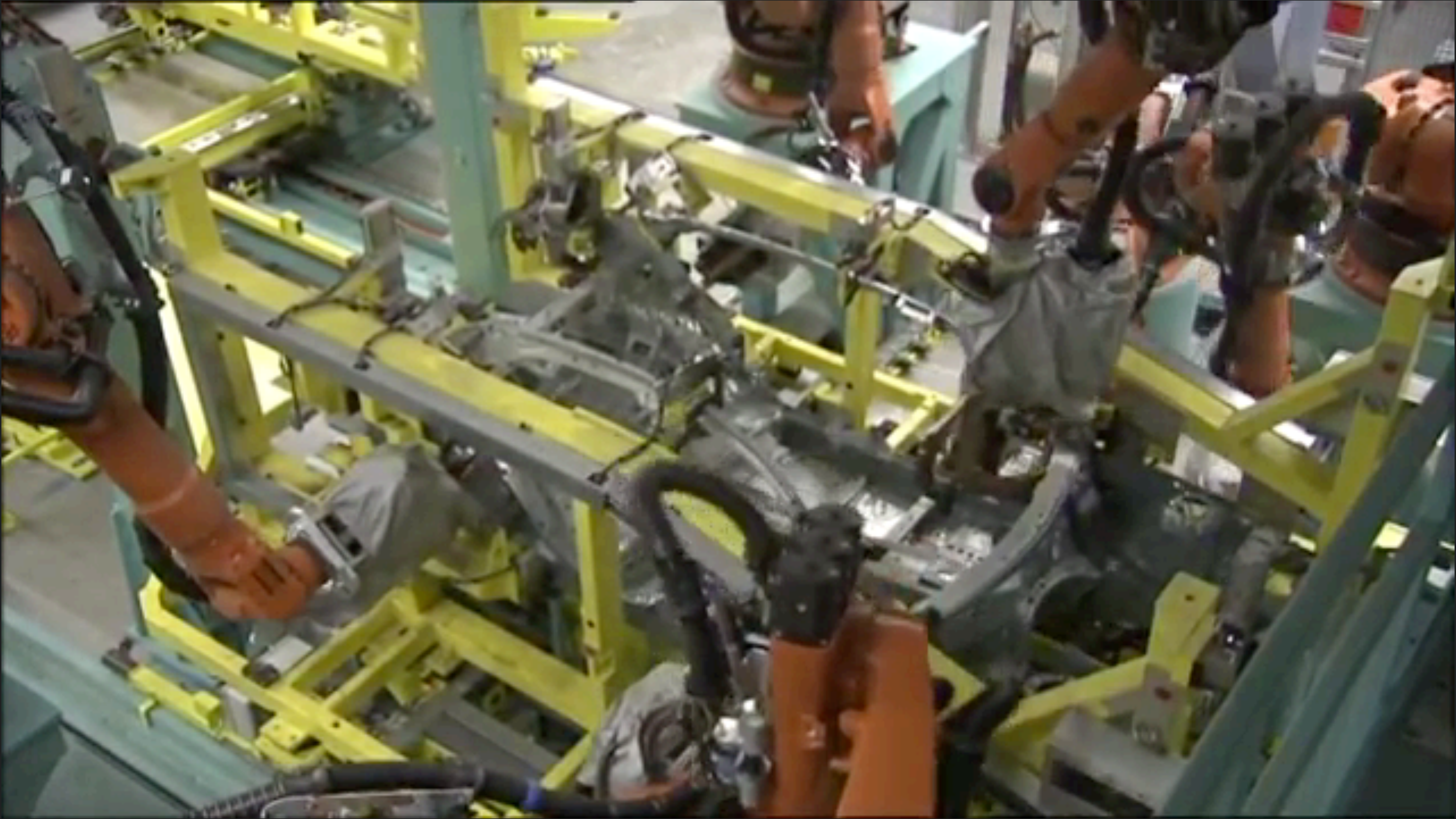
Flexible

灵活


```
it("should be me")
{
    expect(testPerson?.name) == "Saul Mora"
}
it("has a non-empty name")
{
    expect(testPerson?.name).toNot(toBeEmpty())
}
```

Clear

明白了







你们都是工程师

你们都是工程师

You are all Engineers.

加油大家

谢谢

Building Confidence

Testing your Apps

Saul Mora - saul.mora@liulishuo.com

@casademora

Principles

- Keep it Simple
- Plan for tests to fail
- Failures should be easy and quick to fix
- Test Early (fail fast)
- Test one thing at a time (isolation)
- Test Public APIs only (flexibility)
- Don't Test code that isn't yours*

Practices

Inject Singletons

One assertion per test case

Clearly express intent

Arrange, Act, Assert

Write Tests before Code

Why do tests fail?

Why do tests fail?

- Functionality is broken.
- Test is broken
- System changed
- Test isn't clear what it's testing

Types of Tests

Unit

Integration

Functional

Acceptance

User Interface

Unit

Integration

Functional

Acceptance

User Interface

Unit

Integration

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User Interface

Unit

Integration

Functional

Acceptance

User Interface

UI

App

Services

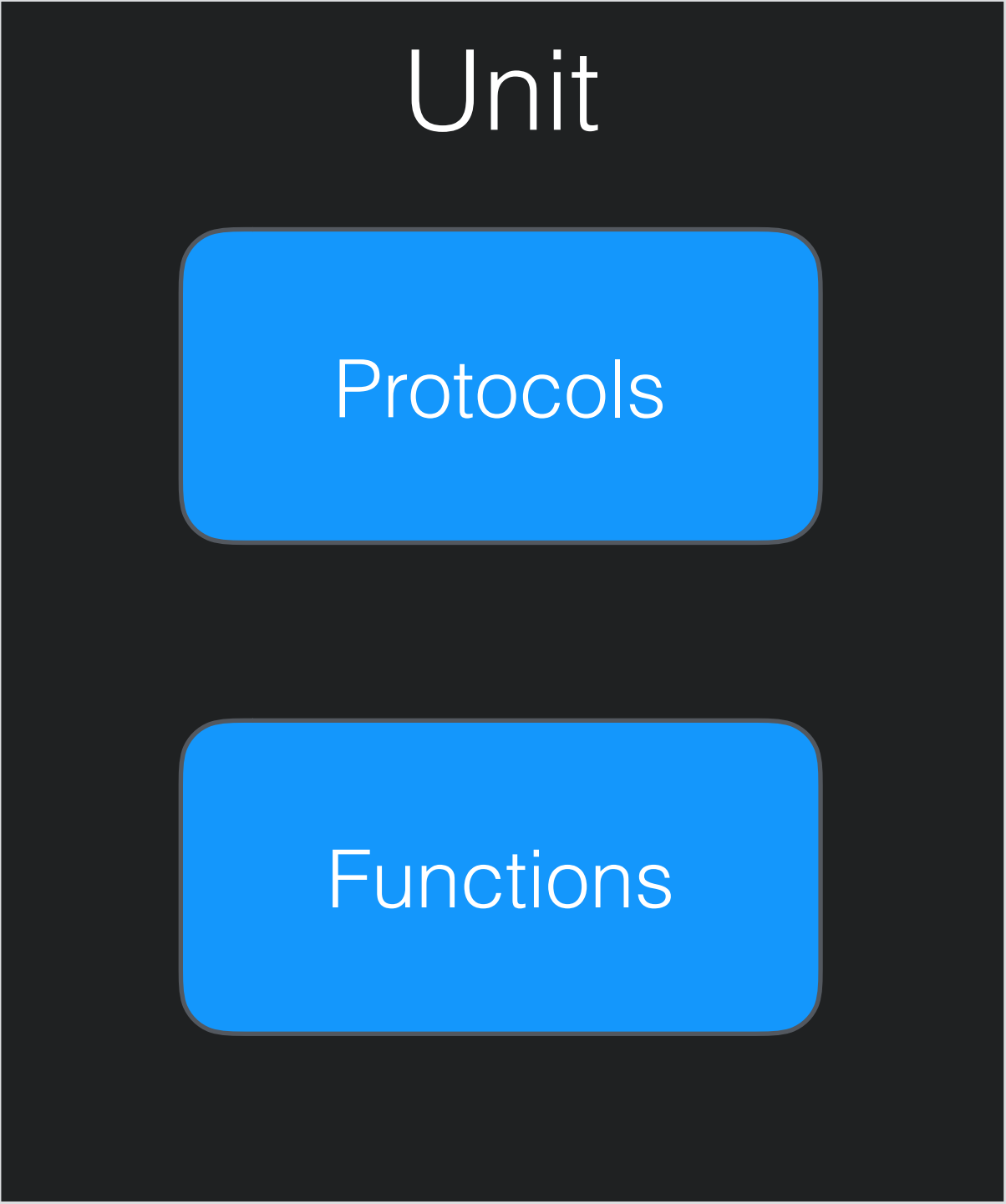
Platform SDK

UI

App

Services

Platform SDK



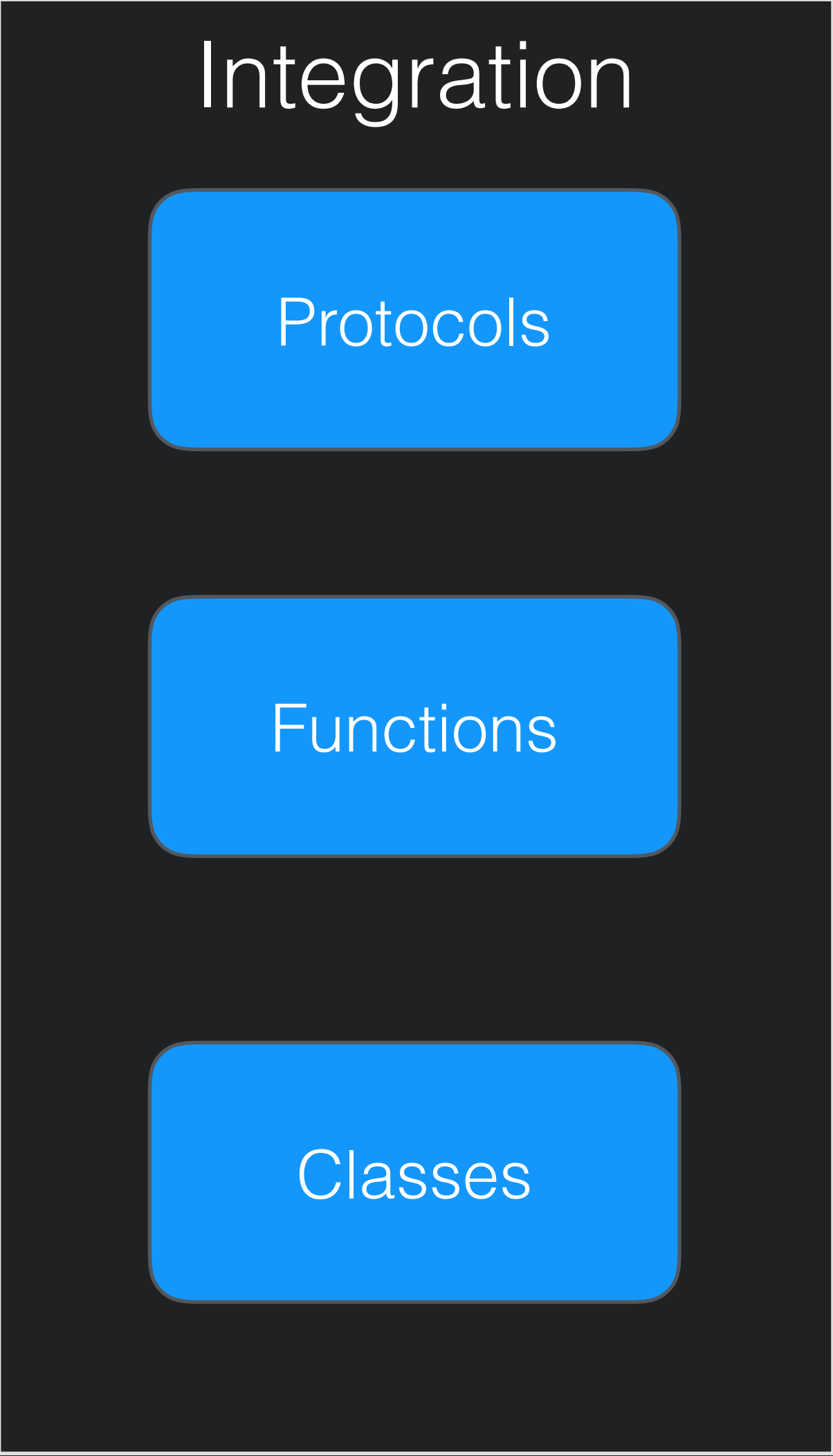
Classes

UI

App

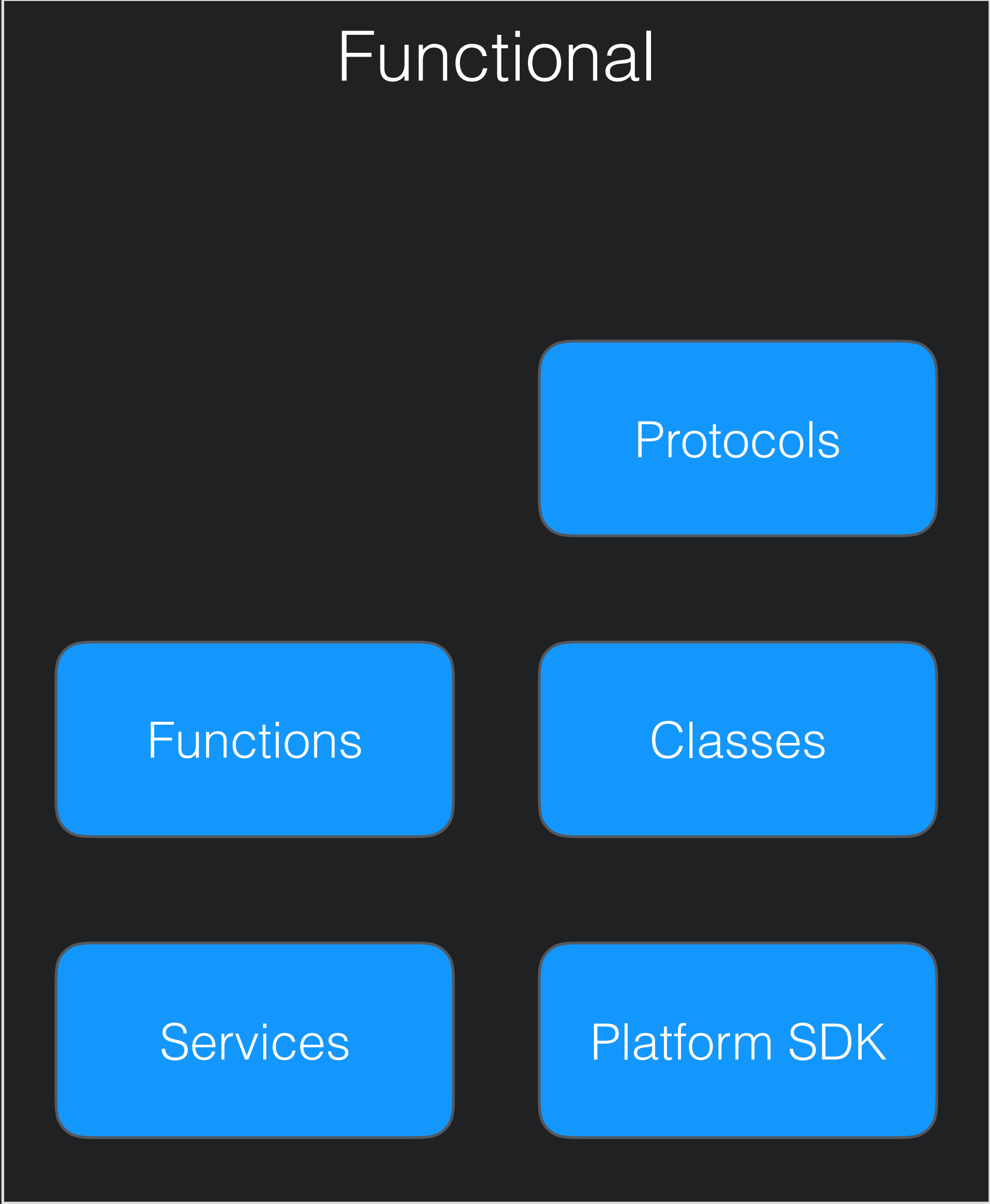
Services

Platform SDK



UI

App



Protocols

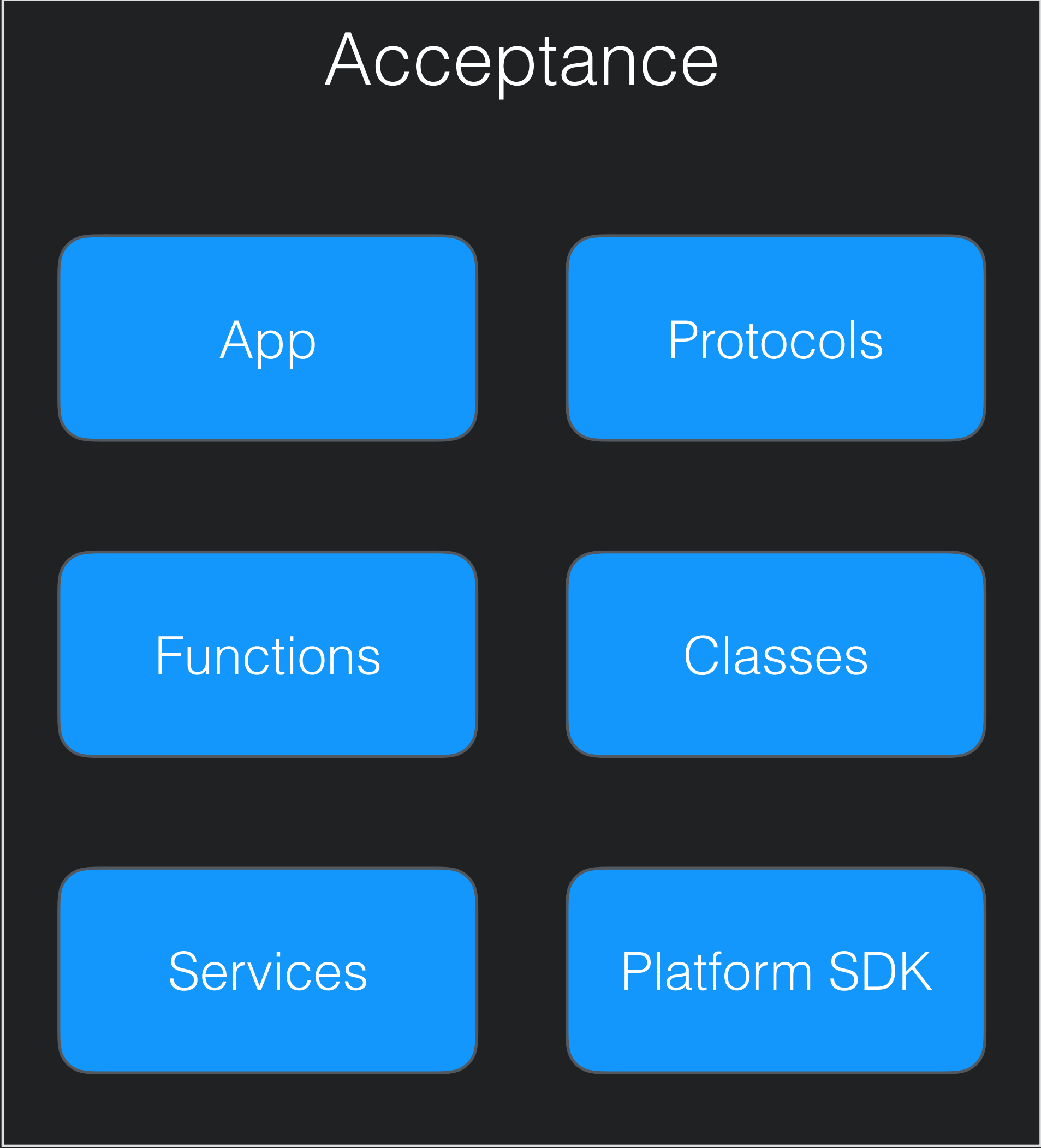
Functions

Classes

Services

Platform SDK

UI



User Interface

UI

App

Functions

Protocols

Services

Classes

Platform SDK

Unit

Integration

Functional

Acceptance

User Interface

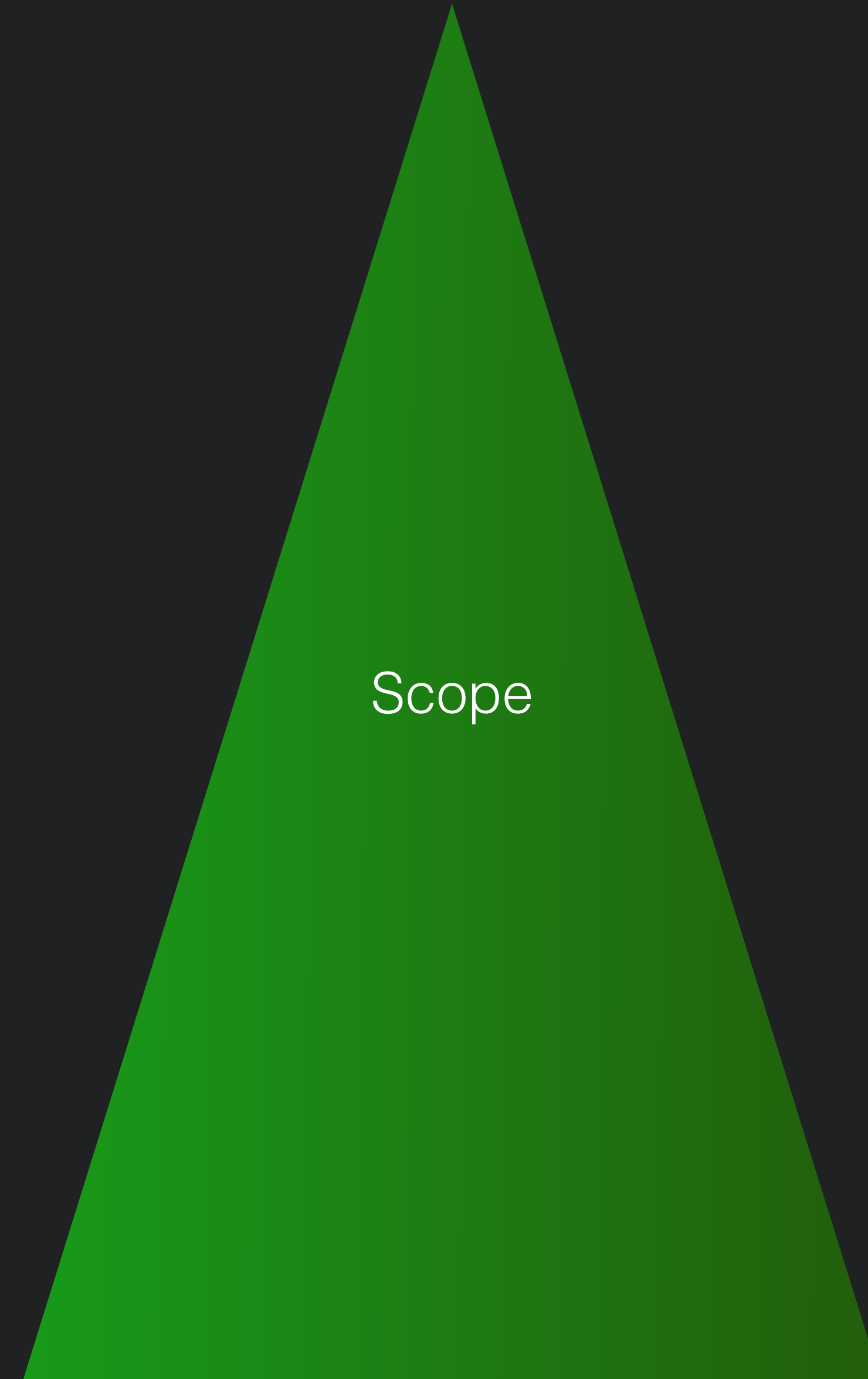
Unit

Integration

Functional

Acceptance

User Interface



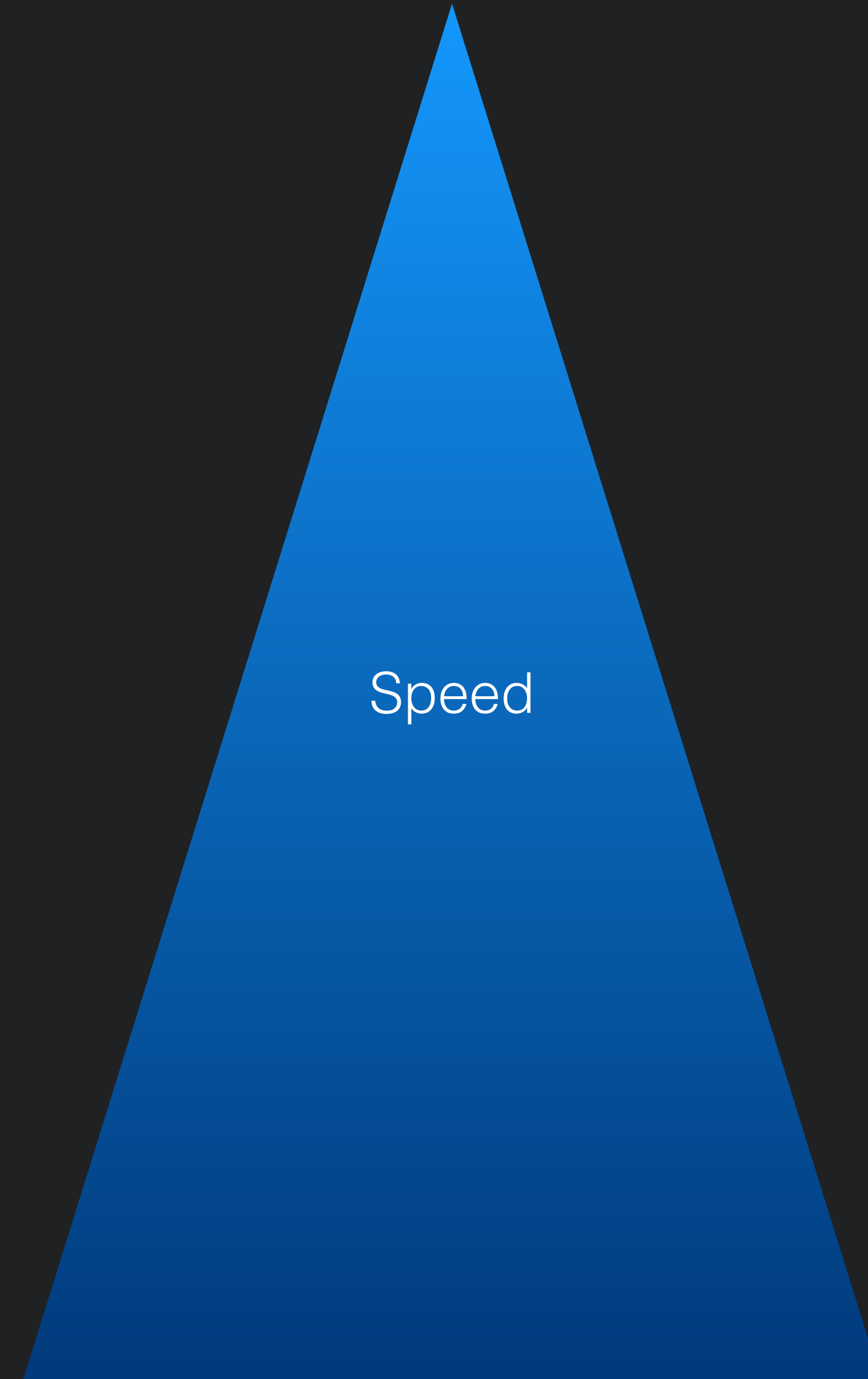
Unit

Integration

Functional

Acceptance

User Interface



Speed

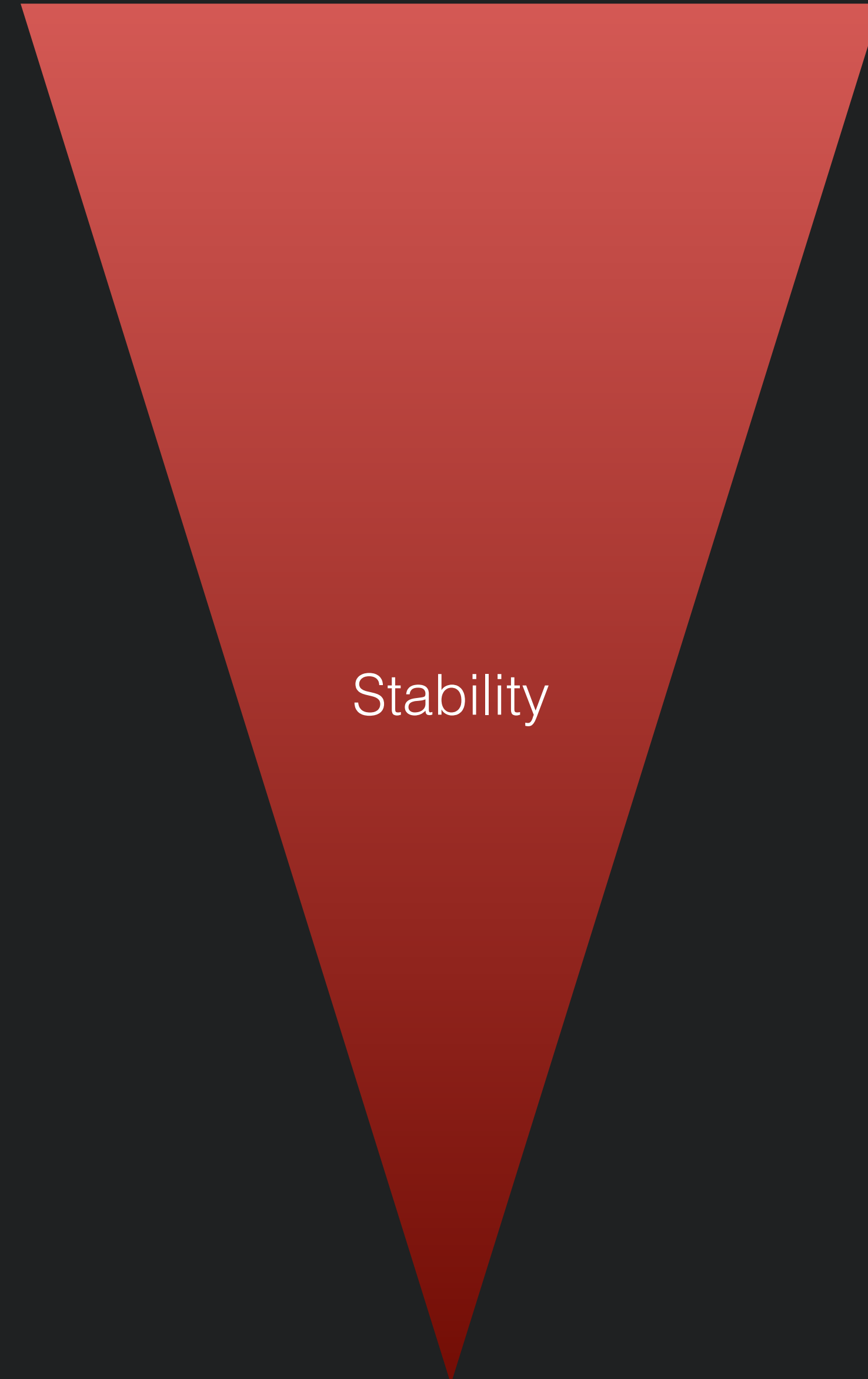
Unit

Integration

Functional

Acceptance

User Interface



Stability

Unit

Every Build

Integration

Staging Builds

Functional

Manually, Automatically, Staging

Acceptance

Release Builds

User Interface

Staging, Release